## 

## **U.S. PATENT DOCUMENTS**

*		Document Number Country Code-Number-Kind Code	Date MM-YYYY	Name	Classification
*	Α	US-2003/0032481	02-2003	Pfeiffer et al.	463/42
*	В	US-6,425,827	07-2002	Nimura, Shinobu	463/35
	С	US-			
	D	US-			
	E	US-			
	F	US-			
	G	US-			
	Н	US-			
	1	US-			
	J	US-			
	К	US-			
	L	US-			
	М	US-			

## FOREIGN PATENT DOCUMENTS

*		Document Number Country Code-Number-Kind Code	Date MM-YYYY	Country	Name	Classification
	Ν					
	0					
	Р					
	Q					
	R					
	S					
	Т					

## **NON-PATENT DOCUMENTS**

	NON-FATENT BOOOMENTS								
*		Include as applicable: Author, Title Date, Publisher, Edition or Volume, Pertinent Pages)							
	U	Unreal (game manual) Published DEC 31, 2000, from www.replacementdocs.com□□□□revelant passages (Player setup, BOTS)							
	v								
	w								
	х								

<sup>\*</sup>A copy of this reference is not being furnished with this Office action. (See MPEP § 707.05(a).)

Dates in MM-YYYY format are publication dates. Classifications may be US or foreign.